

Theory I

Algorithm Design and Analysis

(8 – Dynamic tables)

Dynamic Tables

Problem:

Maintenance of a table under the operations **insert** and **delete** such that

- the table size can be adjusted to the number of elements
- a fixed portion of the table is always filled with elements
- the costs for n insert or delete operations are in $O(n)$.

Organisation of the table: hash table, heap, stack, etc.

Load factor α_T : fraction of table spaces of T which are occupied.

Cost model:

Insertion or deletion of an element causes cost 1, if the table is not filled yet.

If the table size is changed, all elements must be copied.

Initialisation

```
class dynamicTable {  
    private int [] table;  
  
    private int size;  
    private int num;  
  
    dynamicTable () {  
        table = new int [1];    // initialize empty table  
        size = 1;  
        num = 0;  
    }  
}
```

Expansion strategy: insert

Double the table size whenever an element is inserted in the fully occupied table!

```
public void insert (int x) {
    if (num == size) {
        int[] newTable = new int[2*size];
        for (int i=0; i < size; i++)
            insert table[i] in newTable;
        table = newTable;
        size = 2*size;
    }
    insert x in table;
    num = num + 1;
}
```

insert operations in an initially empty table

t_i = cost of the i -th insert operation

Worst case:

$t_i = 1$, if the table was not full before operation i

$t_i = (i - 1) + 1$, if the table was full before operation i

Hence, n insert operations require costs of at most

$$\sum_{i=1}^n i = O(n^2)$$

Tighter analysis

Let t_i be the cost of the i th insertion

$$t_i = \begin{cases} i & \text{if } i-1 \text{ is an exact power of } 2 \\ 1 & \text{otherwise} \end{cases}$$

| | | | | | | | | | | |
|----------|---|---|---|---|---|---|---|---|----|----|
| i | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |
| $size_i$ | 1 | 2 | 4 | 4 | 8 | 8 | 8 | 8 | 16 | 16 |
| t_i | 1 | 2 | 3 | 1 | 5 | 1 | 1 | 1 | 9 | 1 |

Tighter analysis

Let t_i be the cost of the i th insertion

$$t_i = \begin{cases} i & \text{if } i-1 \text{ is an exact power of 2} \\ 1 & \text{otherwise} \end{cases}$$

| | | | | | | | | | | |
|----------|---|-----|-----|---|-----|---|---|---|-----|----|
| i | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |
| $size_i$ | 1 | 2 | 4 | 4 | 8 | 8 | 8 | 8 | 16 | 16 |
| t_i | 1 | 1+1 | 1+2 | 1 | 1+4 | 1 | 1 | 1 | 1+8 | 1 |

Tighter analysis

Cost of the n insertions

$$\begin{aligned} &= \sum_{i=1}^n t_i \\ &= n + \sum_{j=0}^{\lfloor \lg(n-1) \rfloor} 2^j \\ &\leq 3n \end{aligned}$$

Thus the average cost of each dynamic table operation is 3.

Amortized analysis



- An ***amortized analysis*** is any strategy for analyzing a sequence of operations to show that the average cost per operation is small, even though a single operation within the sequence might be expensive.
- Even though we're taking averages, however, probability is not involved!
- An amortized analysis guarantees the average performance of each operation in the *worst case*.

Types of amortized analysis

Three common amortization arguments:

- The **aggregate** method,
- The **accounting** method,
- The **potential** method.

We've just seen an aggregate analysis.

- The aggregate method, though simple, lacks the precision of the other two methods. In particular, the accounting and potential methods allow a specific **amortized cost** to be allocated to each operation.

Accounting method

- Charge i -th operation a fictitious **amortized cost** a_i , where \$1 pays for 1 unit of work (*i.e.*, time). This fee is consumed to perform the operation.
- Any amount not immediately consumed is stored in the **bank** for use by subsequent operations. The bank balance must not go negative!
- We must ensure that for all n ,

$$\sum_{i=1}^n t_i \leq \sum_{i=1}^n a_i$$

Thus, the total amortized costs provide an upper bound on the total true costs.

Accounting analysis

Charge an amortized cost of $a_i = \$3$ for the i -th insertion.

- \$1 pays for the immediate insertion.
- \$2 is stored for later table doubling.

When the table doubles, \$1 pays to move a recent item, and \$1 pays to move an old item.

| | | | |
|-----|-----|-----|-----|
| 0\$ | 0\$ | 0\$ | 0\$ |
|-----|-----|-----|-----|

| | | | | | | | |
|--|--|--|--|--|--|--|--|
| | | | | | | | |
|--|--|--|--|--|--|--|--|

Accounting analysis

Charge an amortized cost of $a_i = \$3$ for the i -th insertion.

- \$1 pays for the immediate insertion.
- \$2 is stored for later table doubling.

When the table doubles, \$1 pays to move a recent item, and \$1 pays to move an old item.

| | | | |
|-----|-----|-----|-----|
| 0\$ | 0\$ | 2\$ | 0\$ |
|-----|-----|-----|-----|

| | | | | | | | |
|--|--|--|--|--|--|--|--|
| | | | | | | | |
|--|--|--|--|--|--|--|--|

Accounting analysis

Charge an amortized cost of $a_i = \$3$ for the i -th insertion.

- \$1 pays for the immediate insertion.
- \$2 is stored for later table doubling.

When the table doubles, \$1 pays to move a recent item, and \$1 pays to move an old item.

| | | | |
|-----|-----|-----|-----|
| 0\$ | 0\$ | 2\$ | 2\$ |
|-----|-----|-----|-----|

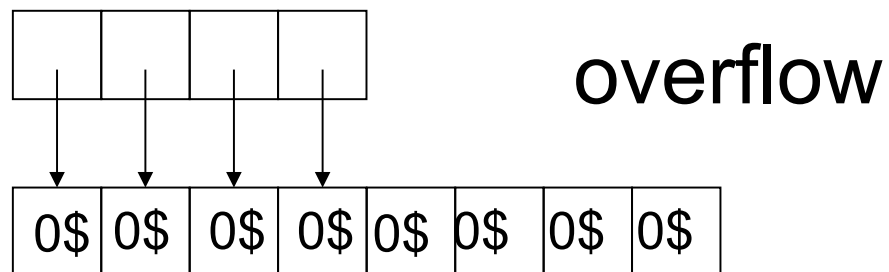
| | | | | | | | |
|--|--|--|--|--|--|--|--|
| | | | | | | | |
|--|--|--|--|--|--|--|--|

Accounting analysis

Charge an amortized cost of $a_i = \$3$ for the i -th insertion.

- \$1 pays for the immediate insertion.
- \$2 is stored for later table doubling.

When the table doubles, \$1 pays to move a recent item, and \$1 pays to move an old item.

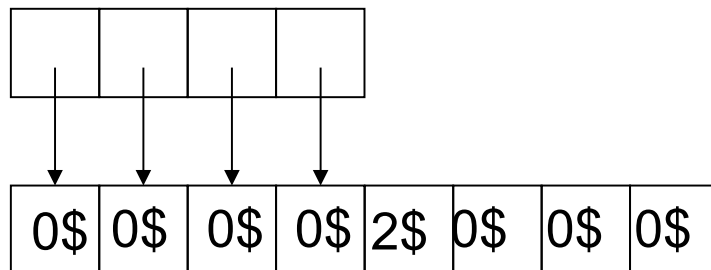


Accounting analysis

Charge an amortized cost of $a_i = \$3$ for the i -th insertion.

- \$1 pays for the immediate insertion.
- \$2 is stored for later table doubling.

When the table doubles, \$1 pays to move a recent item, and \$1 pays to move an old item.

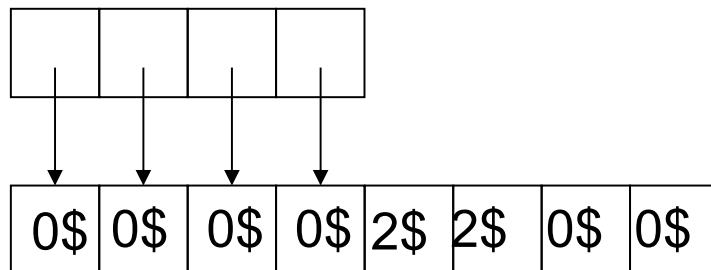


Accounting analysis

Charge an amortized cost of $a_i = \$3$ for the i -th insertion.

- \$1 pays for the immediate insertion.
- \$2 is stored for later table doubling.

When the table doubles, \$1 pays to move a recent item, and \$1 pays to move an old item.

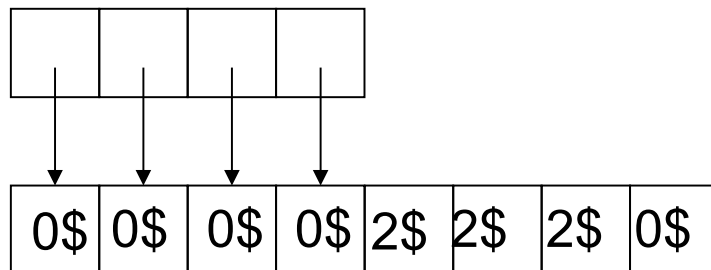


Accounting analysis

Charge an amortized cost of $a_i = \$3$ for the i -th insertion.

- \$1 pays for the immediate insertion.
- \$2 is stored for later table doubling.

When the table doubles, \$1 pays to move a recent item, and \$1 pays to move an old item.

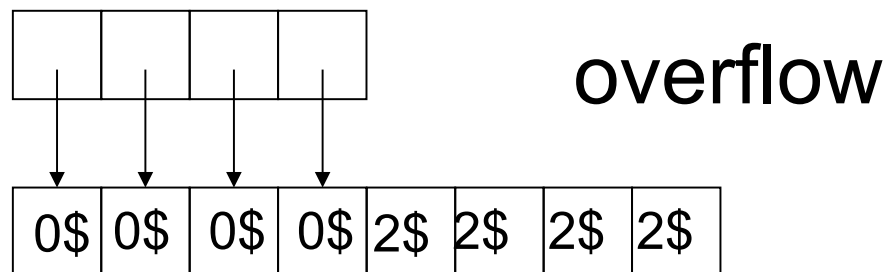


Accounting analysis

Charge an amortized cost of $a_i = \$3$ for the i -th insertion.

- \$1 pays for the immediate insertion.
- \$2 is stored for later table doubling.

When the table doubles, \$1 pays to move a recent item, and \$1 pays to move an old item.

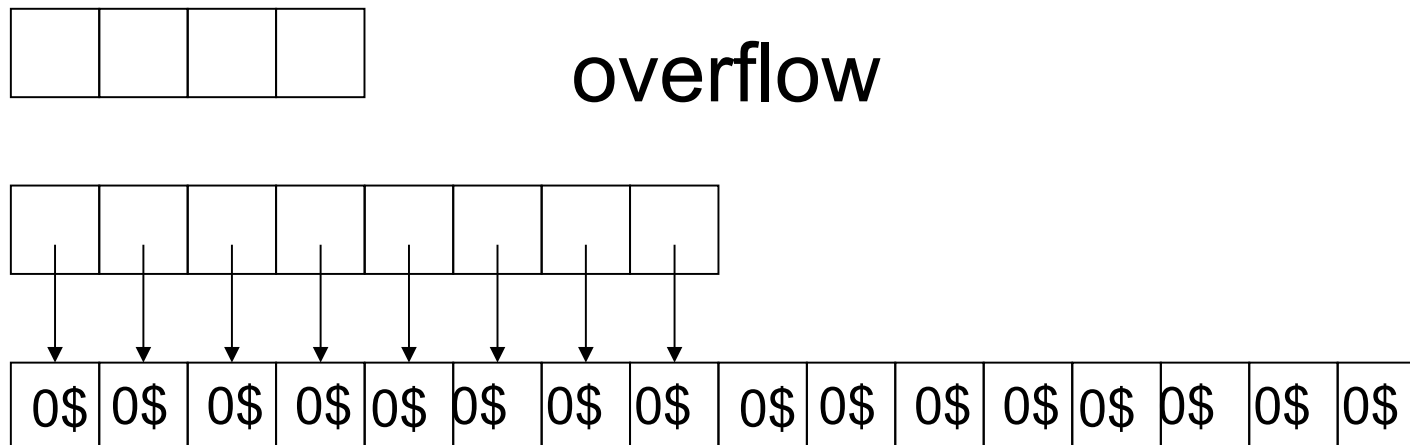


Accounting analysis

Charge an amortized cost of $a_i = \$3$ for the i -th insertion.

- \$1 pays for the immediate insertion.
- \$2 is stored for later table doubling.

When the table doubles, \$1 pays to move a recent item, and \$1 pays to move an old item.



Potential method



IDEA: View the bank account as the potential energy of the dynamic set.

Framework:

- Start with an initial data structure D_0 .
- Operation i transforms D_{i-1} to D_i .
- The cost of operation i is t_i .
- Define a **potential function** $\Phi: \{D_i\} \rightarrow \mathbb{R}$, such that $\Phi(D_0) = 0$ and $\Phi(D_i) \geq 0$ for all i .

The **amortized cost** a_i with respect to Φ is defined to be $a_i = t_i + \Phi(D_i) - \Phi(D_{i-1})$.

Potential method

$$a_i = t_i + \Phi(D_i) - \Phi(D_{i-1}).$$

$\Phi(D_i) - \Phi(D_{i-1})$ is called **potential difference**.

- If $\Phi(D_i) - \Phi(D_{i-1}) > 0$, operation i stores work in the data structure for later use.
- If $\Phi(D_i) - \Phi(D_{i-1}) < 0$, the data structure delivers up stored work to help pay for operation i .

Total amortized cost of n operation

$$\begin{aligned}\sum_{i=1}^n a_i &= \sum_{i=1}^n (t_i + \Phi(D_i) - \Phi(D_{i-1})) \\ &= \sum_{i=1}^n t_i + \Phi(D_n) - \Phi(D_0) \\ &\geq \sum_{i=1}^n t_i\end{aligned}$$

since $\Phi(D_n) \geq 0$ and $\Phi(D_0) = 0$

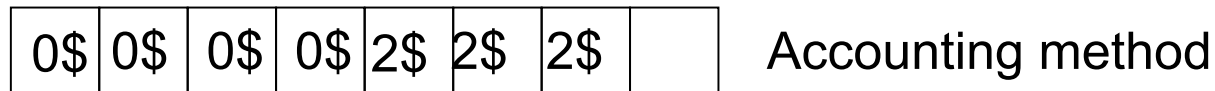
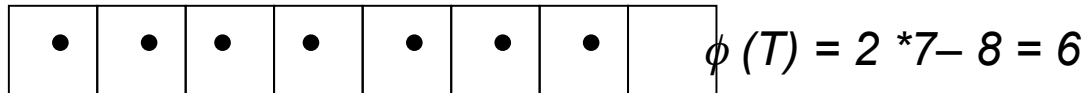
Potential method

T table with

- $k = T.num$ elements and
- $s = T.size$ spaces

Potential function

$$\phi(T) = 2k - s$$



Properties of the potential function

Properties

- $\phi_0 = \phi(T_0) = \phi(\text{empty table}) = 0$
- For all $i \geq 1 : \phi_i = \phi(T_i) \geq 0$
Since $\phi_n - \phi_0 \geq 0$, $\sum a_i$ is an upper bound for $\sum t_i$
- Directly before an expansion, $k = s$,
hence $\phi(T) = k = s$.
- Directly after an expansion, $k = s/2$,
hence $\phi(T) = 2k - s = 0$.

Amortized cost of insert (1)

k_i = # elements in T after the i -th operation

s_i = table size of T after the i -th operation

Case 1: [i -th operation does not trigger an expansion]

Amortized cost of insert (1)

k_i = # elements in T after the i -th operation

s_i = table size of T after the i -th operation

Case 1: [i -th operation does not trigger an expansion]

$$k_i = k_{i-1} + 1, s_i = s_{i-1}$$

$$a_i = t_i + 2k_i - s_i - (2k_{i-1} - s_{i-1})$$

$$= 1 + 2(k_i - k_{i-1})$$

$$= 1 + 2 = 3$$

Amortized cost of insert (2)

Case 2: [i -th operation triggers an expansion]

$$s_i = 2 * s_{i-1}, k_i = k_{i-1} + 1,$$

$$a_i = t_i + 2k_i - s_i - (2k_{i-1} - s_{i-1})$$

$$= s_{i-1} + 1 + 2 - 2s_{i-1} + s_{i-1}$$

$$= 3$$

Insertion and deletion of elements

Now: contract table, if the load is too small!






Goals:

- (1) Load factor is always bounded below by a constant
- (2) Amortized cost of a single insert or delete operation is constant.

First attempt:

- Expansion: same as before
- Contraction: **halve the table size** as soon as table is less than $\frac{1}{2}$ occupied (after the deletion)!

„Bad“ sequence of insert and delete operations

| | | Cost |
|--|--|-----------|
| $n/2$ times insert (table fully occupied) |  | $3 n/2$ |
| I: expansion |  | $n/2 + 1$ |
| D, D: contraction |  | $n/2 + 1$ |
| I, I: expansion |  | $n/2 + 1$ |
| D, D: contraction |  | |

Total cost of the sequence
 $I_{n/2}, I, D, D, I, I, D, D, \dots$ of length n :

Second attempt

Expansion: (as before) double the table size, if an element is inserted in the full table.

Contraction: As soon as the load factor is below $\frac{1}{4}$, halve the table size.

Hence:

At least $\frac{1}{4}$ of the table is always occupied, i.e.

$$\frac{1}{4} \leq \alpha(T) \leq 1$$

Cost of a sequence of insert and
delete operations?

Analysis: insert and delete

$k = T.num, \quad s = T.size, \quad \alpha = k/s$

Potential function ϕ

$$\Phi(T) = \begin{cases} 2k - s, & \text{if } \alpha \geq 1/2 \\ s/2 - k, & \text{if } \alpha < 1/2 \end{cases}$$

Analysis: insert and delete

$$\Phi(T) = \begin{cases} 2k - s, & \text{if } \alpha \geq 1/2 \\ s/2 - k, & \text{if } \alpha < 1/2 \end{cases}$$

Directly after an expansion or contraction of the table:

$$s = 2k, \text{ hence } \phi(T) = 0$$

insert

i -th operation: $k_i = k_{i-1} + 1$

Case 1: $\alpha_{i-1} \geq \frac{1}{2}$

Case 2: $\alpha_{i-1} < \frac{1}{2}$

Case 2.1: $\alpha_i < \frac{1}{2}$

Case 2.2: $\alpha_i \geq \frac{1}{2}$

insert

Case 2.1: $\alpha_{i-1} < 1/2$, $\alpha_i < 1/2$ (no expansion)

Potential function ϕ

$$\Phi(T) = \begin{cases} 2k - s, & \text{if } \alpha \geq 1/2 \\ s/2 - k, & \text{if } \alpha < 1/2 \end{cases}$$

insert

Case 2.1: $\alpha_{i-1} < 1/2$, $\alpha_i < 1/2$ (no expansion)

Potential function ϕ

$$\Phi(T) = \begin{cases} 2k - s, & \text{if } \alpha \geq 1/2 \\ s/2 - k, & \text{if } \alpha < 1/2 \end{cases}$$

$$a_i = t_i + s_i / 2 - k_i - (s_{i-1} / 2 - k_{i-1})$$

$$s_i = s_{i-1}, k_i = k_{i-1} + 1$$

$$a_i = 1 + k_{i-1} - k_i$$

$$a_i = 0$$

insert

Case 2.2: $\alpha_{i-1} < 1/2$, $\alpha_i \geq 1/2$ (no expansion)

Potential function ϕ

$$\Phi(T) = \begin{cases} 2k - s, & \text{if } \alpha \geq 1/2 \\ s/2 - k, & \text{if } \alpha < 1/2 \end{cases}$$

insert

Case 2.2: $\alpha_{i-1} < 1/2$, $\alpha_i \geq 1/2$ (no expansion)

Potential function ϕ

$$\Phi(T) = \begin{cases} 2k - s, & \text{if } \alpha \geq 1/2 \\ s/2 - k, & \text{if } \alpha < 1/2 \end{cases}$$

$$\begin{aligned} s_i &= s_{i-1} \\ k_i &= 1 + k_{i-1} \\ s_i &= 2k_i \end{aligned}$$

$$a_i = t_i + 2k_i - s_i - (s_{i-1}/2 - k_{i-1})$$

$$a_i = 1 - (k_i - k_{i-1})$$

$$a_i = 0$$

delete

$$k_i = k_{i-1} - 1$$

Case 1: $\alpha_{i-1} < 1/2$

Case 1.1: deletion causes no contraction

$$s_i = s_{i-1}$$

Potential function ϕ

$$\Phi(T) = \begin{cases} 2k - s, & \text{if } \alpha \geq 1/2 \\ s/2 - k, & \text{if } \alpha < 1/2 \end{cases}$$

delete

$$k_i = k_{i-1} - 1$$

Case 1: $\alpha_{i-1} < 1/2$

Case 1.2: $\alpha_{i-1} < 1/2$ deletion causes a contraction

$$2s_i = s_{i-1}$$

$$k_{i-1} = s_{i-1}/4$$

Potential function ϕ

$$\Phi(T) = \begin{cases} 2k - s, & \text{if } \alpha \geq 1/2 \\ s/2 - k, & \text{if } \alpha < 1/2 \end{cases}$$

delete

Case 2: $\alpha_{i-1} \geq 1/2$ no contraction

$$s_i = s_{i-1} \quad k_i = k_{i-1} - 1$$

Case 2.1: $\alpha_{i-1} \geq 1/2$

Potential function ϕ

$$\Phi(T) = \begin{cases} 2k - s, & \text{if } \alpha \geq 1/2 \\ s/2 - k, & \text{if } \alpha < 1/2 \end{cases}$$

delete

Case 2: $\alpha_{i-1} \geq 1/2$ no contraction

$$s_i = s_{i-1} \quad k_i = k_{i-1} - 1$$

Case 2.2: $\alpha_i < 1/2$

Potential function ϕ

$$\Phi(T) = \begin{cases} 2k - s, & \text{if } \alpha \geq 1/2 \\ s/2 - k, & \text{if } \alpha < 1/2 \end{cases}$$